Assignment 1.7i: Brainstorming Sheets and Design Requirements and Constraints List

- 1. Using the Brainstorming Worksheet, come up with as many ideas as you can to solve the problem your team has selected.
 - Each team member lists 7 ideas in column 1 of the worksheet.
 - Within your team, pass the sheet to the right, read the first column and then come up with an additional 7 ideas in column 2. These additional ideas may be new, or hitch-hiked ideas from the other columns.
 - Repeat for columns 3 and 4
 - As a group eliminate duplicate ideas.
 - Eliminate ideas that are not legal, feasible, or would clearly violate a design constraint
 - Reduce the list to 5-6 ideas that your team would like to pursue and record these in your lab notebook.

Brainstorming worksheets should be turned in during class.

Makeup: Brainstorm at least 28 ideas on a brainstorming worksheet. Get with a team member to find the 5-6 ideas that your team has selected and record them in your notebook.

- 2. With your Design Project Team establish Design Requirements for each of the following categories. Each member of the team should record the requirements in his/her own notebook.
 - Performance: What is it supposed to do?
 - · Geometry: Size, weight, etc.
 - Materials: How must the materials perform?
 - Energy: What and how much energy used?
 - Time: Time to design, develop, manufacture.
 - <u>Cost</u>: Limits on cost for design, development, manufacture, distribution.
 - Manufacture: How will it be made?
 - Standards: Regulations, codes, etc.
 - Safety: How to operate design safely.

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• <u>1</u>	<u>'ransport</u> : How to move materials, parts and final product. <u>Ergonomics</u> : How to interface with humans.
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